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Fuzzy dispatching rules for flexible flow shop problems with unrelated parallel machines for a continuous fuzzy domain

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Abstract: A flexible flow shop problem can be considered as a generalization of a pure flow shop problem in which the jobs have to go through the k stages in the same order. We consider a flexible flow shop problem with unrelated machines and setup times, where the processing times depend on the chosen machine of each stage and setup times are sequence-dependent. While for classical problems the processing times for each job are assumed to be known exactly, in many real-world situations processing times vary dynamically due to occasional machine breakdowns, levels of operator's skills, operating faults, or other human factors. In this paper, fuzzy concepts are used for the dispatching rules (i.e. LPT, SPT and ERD) for managing uncertain scheduling. Given a set of jobs together with a membership function for the standard processing times, the fuzzy dispatching rules construct a solution by means of a membership function for the final makespan. Computational experiments show that among the fuzzy SPT algorithms, a fuzzy SPT algorithm using the average values of the fuzzy operating times at the first stage (denoted by FSPT¹) gives the best solutions whereas among the fuzzy LPT algorithms, a fuzzy LPT algorithm using the average values of the fuzzy operating times at the last stage (denoted by FLPT^k) gives the best solutions for both small- and large-size test problems. Comparing all fuzzy dispatching algorithms considered in this paper, the results show that the FLPT^k algorithm outperforms the others. In particular, the FLPT^k algorithm gives a deviation from the optimal makespan value of about five percent for small-size test problems. The proposed algorithms provide a more flexible method of scheduling jobs than conventional scheduling methods.

Keywords: Flexible Flow Shop, Unrelated Parallel Machines, Fuzzy Sets, Dispatching Rules.

1. INTRODUCTION

In recent years, new products and changes in existing products are occurring with an increasing rate, causing pressure on companies to reduce lead times and to maintain a high on-time delivery performance. Thus, an effective scheduling of jobs becomes a key to achieving their goals. This paper is primarily concerned with a scheduling problem occurring in the production industries. They are established as multi-stage production flow shop facilities where a production stage may be made up of parallel machines. This is known as flexible flow shop or hybrid flow shop environment, i.e. it is a generalization of the classical flow shop model. There are k stages and some stages may have only one machine, but at least one stage must have multiple machines, and all jobs have to pass through the k stages in the same order. In such industries, it is common to find newer or more modern machines running side by side with older and less efficient machines. The older machines may perform the same operations as the newer ones, but would generally require a longer operating time for the same operation. Moreover, it may be possible that speeds of machines are dependent on the jobs, as well. Such a problem is called a flexible flow shop problem with unrelated parallel machines (see Jungwattanakit, Reodecha, Chaovalitwongse, and Werner [1-3]). In [1-3], it has been found that the SPT (Shortest Processing Time), LPT (Longest Processing Time) and ERD (Earliest Release Date first) algorithms are good dispatching rules for the makespan problem. The latter work dealt with the situation that the processing times for each job are exactly given as deterministic values. However, in many real-world applications, processing times may vary dynamically due to occasional machine breakdowns, levels of operator's skills, operating faults or other human factors. The estimated processing times are not precisely known. It is therefore reasonable to consider them as uncertain variables. Consequently, several concepts such as fuzzy set theory, probability theory, DEMPSTER/SHAFER theory, sensitivity analysis, and others, have been used to take into account the uncertainties [4].

In this paper, we will treat uncertainty by using fuzzy set theory because of its simplicity and similarity to human reasoning [5]. Such a theory has been applied to many areas such as inventory control [6] and scheduling [7]. We apply fuzzy dispatching (in particular, LPT, SPT and ERD) algorithms to the problem under consideration. Given a set of jobs,

each of which has its membership function for the standard processing times, a scheduling result with a membership function for the final completion time is generated.

The remainder of this paper is as follows. In Section 2, the problem under consideration is described. Section 3 presents fuzzy dispatching algorithms. A numerical example is discussed in Section 4. Computational results are discussed in Section 5 and some conclusions are given in Section 6.

2. PROBLEM DESCRIPTIONS

Flexible flow shop problems can be described as follows. There is a set $J = \{1, \dots, j, \dots, n\}$ of n independent jobs which have to be processed, and the processing system is defined by a set $O = \{1, \dots, t, \dots, k\}$ of k processing stages. At each stage $t, t \in O$, there is a set $M^t = \{1, \dots, i, \dots, m^t\}$ of m^t unrelated machines. Each job $j, j \in J$, has its release date $r_j \geq 0$ and a due date $d_j \geq 0$. Due to the unrelated machines, the processing time p_{ij}^t of job j on machine i at stage t is equal to ps_j^t / v_{ij}^t , where ps_j^t is the standard processing time of job j at stage t , and v_{ij}^t is the relative speed of job j which is processed by the machine i of stage t . However, since the standard processing time is uncertain, it is represented by a fuzzy number. Consequently, each job has a fuzzy standard processing time \underline{ps}_j^t for every stage $t, t \in O$.

There are processing restrictions of the jobs as follows: (1) jobs are processed without preemptions on any machine; (2) every machine can process only one operation at a time; (3) operations of a job have to be realized sequentially, without overlapping between the stages; (4) job splitting is not permitted.

Setup times considered in this problem are classified into two types, namely a machine-dependent setup time and a sequence-dependent setup time. A setup time of a job is machine-dependent if it depends on the machine to which the job is assigned. It is assumed to occur only when the job is the first job assigned to the machine. ch_{ij}^t denotes the machine-dependent setup time (or changeover time) of job j if job j is the first job assigned to machine i at stage t . A sequence-dependent setup time is considered between successive jobs on the same machine. A setup time of a job on a machine is sequence-dependent if it depends on the job just completed on that machine. s_{lj}^t denotes the time needed to changeover from job l to job j at stage t , where job l is processed directly before job j on the same machine. All setup times are known and constant. Moreover, there is given a non-negative machine availability time for any machine of a particular stage.

The objective is to minimize the fuzzy makespan \underline{C}_{max} which is equivalent to the fuzzy completion time of the last job leaving the system.

3. FUZZY SCHEDULING ALGORITHMS

In this section, fuzzy set theory is used for the LPT, SPT and ERD algorithms to schedule the jobs with uncertain standard processing times. Given a set of jobs whose processing times have their membership functions, a fuzzy dispatching algorithm constructs a schedule by means of a final completion time membership function. First, the related fuzzy set operations are briefly reviewed. Then, the fuzzy dispatching algorithms are discussed.

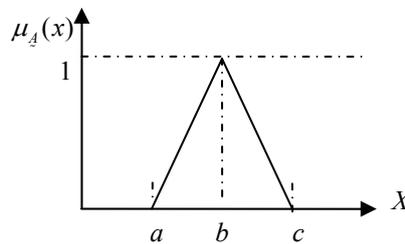


Figure 1. A triangular fuzzy membership function for the fuzzy set \underline{A}

3.1 Related fuzzy set operations

Define two fuzzy sets \underline{A} and \underline{B} on the universe X . A given element x of the universe is mapped to a *membership value* using a function-theoretic form. Such a function maps elements of a fuzzy set to a real-numbered value from the interval

[0,1]. When the universe of the fuzzy set \underline{A} is continuous and infinite, the fuzzy set \underline{A} is denoted by (see [8])

$$\underline{A} = \left\{ \int \frac{\mu_{\underline{A}}(x)}{x} \right\} \quad (1)$$

One type of the function-theoretic forms used in this paper is a triangular membership function. It can be described by $\underline{A} = (a, b, c)$, where $a \leq b \leq c$ (see Figure 1). Its function is as follows:

$$\mu_{\underline{A}}(x) = \begin{cases} \frac{x-a}{b-a} & a \leq x \leq b \\ \frac{c-x}{c-b} & b \leq x \leq c \\ 0 & \text{otherwise} \end{cases} \quad (2)$$

For a triangular fuzzy membership function, the fuzzy sets \underline{A} and \underline{B} can be represented as follows:

$$\underline{A} = (a_A, b_A, c_A) \text{ and } \underline{B} = (a_B, b_B, c_B) \quad (3)$$

The *sum* of the fuzzy sets \underline{A} and \underline{B} is obtained as follows:

$$\underline{A} + \underline{B} = (a_A+a_B, b_A+b_B, c_A+c_B) \quad (4)$$

Many fuzzy ranking methods have been proposed for solving decision and optimization problems such that a good solution can be obtained (see e.g. [9] for a survey). A ranking using the averaging method is one of the most widely used methods [10] and is adopted in this study. The ranking function $R(\underline{A})$ is defined as follows:

$$\begin{aligned} R(\underline{A}) &= \frac{\int x \mu_{\underline{A}}(x) dx}{\int \mu_{\underline{A}}(x) dx} \\ &= \frac{\left| \int_a^b \left(\frac{x-a}{b-a}\right) x dx + \int_b^c \left(\frac{c-x}{c-b}\right) x dx \right|}{\left| \int_a^b \left(\frac{x-a}{b-a}\right) dx + \int_b^c \left(\frac{c-x}{c-b}\right) dx \right|} \\ &= \frac{1}{3}(a+b+c) \end{aligned} \quad (5)$$

Consequently, we say that $\underline{A} > \underline{B}$ if $R(\underline{A}) > R(\underline{B})$. In this paper, the operations presented above are used to schedule the jobs with uncertain standard processing times. A triangular membership function is applied to represent the fuzzy standard processing times of each job. It can be denoted by $\underline{ps}_j^t = (a_{ps_j^t}, b_{ps_j^t}, c_{ps_j^t})$, where $a_{ps_j^t} \leq b_{ps_j^t} \leq c_{ps_j^t}$. The average value of the fuzzy standard processing times is represented by $\underline{ps}_j^{t\text{ave}}$.

3.2 Heuristic constructions

The fuzzy algorithm for the flexible flow shop problem with unrelated parallel machines is based on dispatching rules (e.g. LPT, SPT and ERD) (see [1-3]), and it uses fuzzy concepts to manage uncertainty. The standard processing times for each job are defined by a fuzzy set. The proposed algorithm is as follows:

Part 1: Finding the representatives:

Step 1: Select the representatives of the speeds (v_{ij}^t) and setup times (s_{ij}^t) for every job and every stage by using the combinations of the minimum, maximum, and average data values.

Part 2: Finding the job sequence:

Step 2: For each job, find the representatives of the fuzzy operating times (t_j^t) and the total fuzzy operating times (T_j^t) based on the triangular fuzzy addition operation by using the following equations:

$$t_j^t = \frac{ps_j^t}{v_{ij}^t} + s_{ij}^t, \forall t \quad (6)$$

and

$$T_j^t = \sum_{t \in O} t_j^t \quad (7)$$

where $T_j^t = (a_{T_j^t}, b_{T_j^t}, c_{T_j^t})$ and $a_{T_j^t} \leq b_{T_j^t} \leq c_{T_j^t}$.

Step 3: For each job, find the average value of the representatives of the fuzzy operating times ($t_j^{t\text{ave}}$) of each stage and the total fuzzy operating times ($T_j^{t\text{ave}}$) by using the following equations:

$$t_j^{t\text{ave}} = \frac{1}{3}(a_{t_j^t} + b_{t_j^t} + c_{t_j^t}), \forall t \quad (8)$$

and

$$T_j^{t\text{ave}} = \frac{1}{3}(a_{T_j^t} + b_{T_j^t} + c_{T_j^t}) \quad (9)$$

Step 4: Use the particular dispatching rules to find the first-stage sequence.

Case 1: Sort the jobs in ascending order of the average values of the representatives of the total fuzzy operating times $T_j^{t\text{ave}}$; if any two jobs have the same $T_j^{t\text{ave}}$ values, sort them in an arbitrary order (This algorithm is denoted by FSPT^T).

Case 2: Sort the jobs in ascending order of the average values of the representatives of the fuzzy operating times $t_j^{t\text{ave}}$ of each stage; if any two jobs have the same $t_j^{t\text{ave}}$ values, sort them in an arbitrary order (These algorithms are denoted by FSPT¹, FSPT², ..., FSPT^k).

Case 3: Sort the jobs in descending order of the average values of the representatives of the total fuzzy operating times $T_j^{t\text{ave}}$; if any two jobs have the same $T_j^{t\text{ave}}$ values, sort them in an arbitrary order (This algorithm is denoted by FLPT^T).

Case 4: Sort the jobs in descending order of the average values of the representatives of the fuzzy operating times $t_j^{t\text{ave}}$ of each stage; if any two jobs have the same $t_j^{t\text{ave}}$ values, sort them in an arbitrary order (These algorithms are denoted by FLPT¹, FLPT², ..., FLPT^k).

Case 5: Sort the jobs in ascending order of the release dates r_j of jobs; if any two jobs have the same r_j values, sort them in an arbitrary order (This algorithm is denoted by FERD).

Part 3: Assigning the jobs to the machines at the first stage

Step 5: Assign the first job $j_{[1]}$ in the ordered job sequence to the machine which has the minimum average fuzzy completion time among all machines of this stage.

Step 6: Update the availability (a_i^1) of the selected machine i by using the value of the fuzzy completion time of the job assigned to this machine.

Step 7: Remove the job from the ordered job sequence.

Step 8: Repeat Steps 5 to 7 until the job sequence is empty.

Part 4: Assigning the jobs to the machines at the other stages

Step 8: Find the job sequence of the next stage t .

Case 1: Set the job sequence for the stage to be equal to the ordered job sequence obtained in Step 4 (permutation rule).

Case 2: Determine the job sequence for the current stage by ordering the jobs according to their average fuzzy completion times at the previous stage (FIFO rule).

Step 9: Assign the first job $j_{[1]}$ in the job sequence in Step 8 to the machine which has the minimum average fuzzy completion time among all machines of the stage.

Step 10: Update the availability (a_i^t) of the selected machine i by using the value of the average fuzzy completion time of the job assigned to this machine.

Step 11: Remove the job from the ordered job sequence.

Step 12: Repeat Steps 8 to 11 until the job sequence is empty.

Step 13: Consider the next stage and Repeat Steps 8 to 12 until stage k has been considered.

Part 5: Finding the best solution

Step 14: Repeat Steps 2 to 13 for the other representatives, and return the best fuzzy solution with $C_{max} = (a_{c_{max}}, b_{c_{max}}, c_{c_{max}})$ and the average value C_{max}^{ave} .

4. A NUMERICAL EXAMPLE

A numerical example is provided in this section to illustrate the algorithm proposed. Let $n = 5$, $k = 2$, and $m^1 = 2$ and $m^2 = 1$. The release dates of jobs are 9, 19, 0, 7 and 0, respectively. The machine availabilities are 36 and 14 for the machines at the first stage and 104 for the machine at the second stage. Moreover, assume the fuzzy standard processing times given in Table 1. The relative speeds of machines are shown in Table 2. The sequence- and machine-dependent setup times are given in Table 3 and Table 4, respectively. The algorithm works as follows.

Table 1. Fuzzy standard processing times

	\underline{ps}_j^1	\underline{ps}_j^2
Job 1	(76, 85, 95)	(81, 88, 94)
Job 2	(59, 67, 71)	(49, 59, 62)
Job 3	(88, 95, 99)	(31, 33, 41)
Job 4	(69, 78, 84)	(91, 95, 101)
Job 5	(62, 62, 68)	(75, 76, 76)

Table 2. Relative speeds of machines

	Job 1	Job 2	Job 3	Job 4	Job 5
v_{1j}^1	1.132	1.180	0.706	1.138	0.730
v_{2j}^1	0.838	0.802	1.000	1.288	1.102
v_{1j}^2	1.138	1.168	0.946	1.174	0.946

Table 3. Sequence-dependent setup times

	Job 1	Job 2	Job 3	Job 4	Job 5
s_{1l}^1	X	14	19	45	7
s_{2l}^1	5	X	9	12	30
s_{3l}^1	21	36	X	22	27
s_{4l}^1	19	8	31	X	26
s_{5l}^1	22	23	46	30	X
s_{1l}^2	X	45	36	47	7
s_{2l}^2	13	X	31	15	13
s_{3l}^2	34	5	X	11	20
s_{4l}^2	4	50	32	X	26
s_{5l}^2	15	11	44	34	X

Table 4. Machine-dependent setup times

	Job 1	Job 2	Job 3	Job 4	Job 5
ch_{1j}^1	23	37	18	30	30
ch_{2j}^1	10	36	32	36	43
ch_{1j}^2	23	4	43	15	12

Table 5. Representatives of the fuzzy operating times (by using $setup_{min}$ and $speed_{min}$)

	$t_j^{/1}$	$t_j^{/2}$
Job 1	(95.692, 106.432, 118.365)	(75.178, 81.329, 86.601)
Job 2	(81.566, 91.541, 96.529)	(45.952, 54.514, 57.082)
Job 3	(133.646, 143.561, 149.227)	(63.770, 65.884, 74.340)
Job 4	(72.633, 80.541, 85.814)	(88.513, 91.920, 97.031)
Job 5	(91.932, 91.932, 100.151)	(86.281, 87.338, 87.338)

Table 6. Representatives of the total fuzzy operating times

	T_j^i	$T_j^{/ave}$
Job 1	(170.870, 187.761, 204.966)	187.866
Job 2	(127.518, 146.055, 153.611)	142.395
Job 3	(197.416, 209.445, 223.567)	210.143
Job 4	(161.146, 172.461, 182.845)	172.151
Job 5	(178.213, 179.270, 187.489)	181.657

Part 1: Finding the representatives:

Step 1: Select the minimum values of the speeds and the setup times for every job and every stage.

Part 2: Finding the job sequence:

Step 2: For each job, find the representatives of the fuzzy operating times and the total fuzzy operating times based on the triangular fuzzy addition operation. The results are shown in Table 5 and Table 6, respectively.

Step 3: Assume that we use the FSPT^T algorithm. Find the average values of the representatives of the total fuzzy operating times, the results are shown in the last column of Table 6.

Step 4: Sort the jobs in ascending order of the average values of representatives of the total fuzzy operating times $T_j^{/ave}$. Thus, the ordered job sequence is {2, 4, 5, 1, 3}.

Part 3: Assigning the jobs to the machines at the first stage

Step 5: Assign the first job $j_{[1]}$ (job 2) in the ordered job sequence to the machine which has the minimum average fuzzy completion time. The results are as follows.

$$\text{-on machine 1: } \max\{a_1^{1ave}, r_2^{ave}\} + ch_{12}^1 + \frac{ps_2^{1ave}}{v_{12}^1} = 128.650;$$

$$\text{-on machine 2: } \max\{a_2^{1ave}, r_2^{ave}\} + ch_{22}^1 + \frac{ps_2^{1ave}}{v_{22}^1} = 136.879;$$

Thus, job 2 is assigned to machine 1, since the average fuzzy completion time of job 2 assigned to this machine is lower than the average fuzzy completion time on the other machine. Its fuzzy completion time is (123.000, 129.780, 133.170).

Step 6: Set the availability of machine 1 to be (123.000, 129.780, 133.170). In addition, we set the release date of job 2 for the next stage to be (123.000, 129.780, 133.170) as well.

Step 7: Remove job 2 from the ordered job sequence.

Step 8: Repeat Steps 5 to 7 until the job sequence is empty. For the next job (i.e. job 4), the average fuzzy completion time is calculated as follows.

$$\text{-on machine 1: } \max\{a_1^{1ave}, r_4^{ave}\} + s_{24}^1 + \frac{ps_4^{1ave}}{v_{14}^1} = 208.312;$$

$$\text{-on machine 2: } \max\{a_2^{1ave}, r_4^{ave}\} + ch_{24}^1 + \frac{ps_4^{1ave}}{v_{24}^1} = 109.783;$$

Again, job 4 is assigned to machine 2, since the average fuzzy completion time is shorter in this case. All results are shown in Table 7.

Table 7. Fuzzy completion times at stage 1

Job #	Machine #	Fuzzy completion times	Average fuzzy completion times
2	1	(123.000, 129.780, 133.169)	128.650
4	2	(103.571, 110.559, 115.217)	109.783
5	2	(185.833, 192.820, 202.923)	193.859
1	1	(195.138, 209.868, 222.092)	209.033
3	2	(319.833, 333.820, 347.923)	333.859

Table 8. Fuzzy completion times at stage 2 (by using $setup_{min}$ and $speed_{min}$)

Job #	Machine #	Fuzzy completion times	Average fuzzy completion times
<i>Case 1: Permutation rule</i>			
2	1	(168.952, 184.293, 190.252)	181.166
4	1	(261.465, 280.213, 291.282)	277.653
5	1	(366.746, 386.552, 397.621)	383.639
1	1	(452.924, 478.880, 495.222)	475.675
3	1	(521.693, 549.764, 574.562)	548.673
<i>Case 2: FIFO rule</i>			
4	1	(196.513, 206.479, 216.248)	206.413
2	1	(288.465, 306.993, 319.330)	304.929
5	1	(380.746, 400.331, 412.669)	397.915
1	1	(466.924, 492.660, 510.270)	489.951
3	1	(535.693, 563.543, 589.610)	562.949

Part 4: Assigning the jobs to the machines at the other stages

Step 8: Find the job sequence for the next stage t .

Case 1: For the permutation rule, set the job sequence to be equal to $\{2, 4, 5, 1, 3\}$.

Case 2: For the FIFO rule, set the job sequence to be equal to $\{4, 2, 5, 1, 3\}$.

Step 9: Again as in Step 5, assign the first job $j_{[1]}$ (job 2 in case 1 and job 4 in case 2) to the machine which has the minimum average fuzzy completion time. However, in this example, there is only one machine at the second stage, so in case 1 (the permutation rule) job 2 is assigned to the machine first, whereas job 4 is assigned to the machine first otherwise (the FIFO rule).

Step 10: Update the availability of the machine by using the value of the average fuzzy completion time of the job assigned to this machine.

Step 11: Remove job 2 for the permutation rule (and job 4 for the FIFO rule) from the ordered job sequence.

Step 12: Repeat Steps 8 to 11 until the job sequence is empty.

Step 13: Consider the next stage and Repeat Steps 8 to 12 until stage k has been considered (but for this example, we have $k=2$). The results are shown in Table 8.

For the chosen representatives of the fuzzy operating times, the permutation rule generates a solution which is better than that generated by the FIFO rule. Hence, we select the solution generated by the permutation rule and the fuzzy completion time is (521.693, 549.764, 574.562).

Part 5: Finding the best solution

Step 14: Repeat Steps 2 to 13 for the other representatives, and return the best fuzzy solution. The results for this example are shown in Table 9.

Table 9. The best fuzzy solution

Job #	Machine #	Fuzzy completion times	Average fuzzy completion times
<i>Stage1:</i>			
2	1	(123.000, 129.780, 133.169)	128.650
5	2	(113.261, 113.261, 118.706)	115.076
4	2	(196.833, 203.820, 213.923)	204.859
1	1	(195.138, 209.868, 222.092)	209.033
3	2	(315.833, 329.820, 343.923)	329.859
<i>Stage2:</i>			
5	1	(204.543, 205.600, 211.044)	207.062
2	1	(257.495, 267.113, 275.126)	266.578
4	1	(350.007, 363.033, 376.157)	363.066
1	1	(425.185, 444.362, 462.758)	444.102
3	1	(493.954, 515.246, 542.099)	517.100

For the FLPT^T and FERD algorithms, the results are (505.693, 533.543, 559.610) and (582.693, 610.984, 636.393), respectively. For determining an optimal solution, we have used the standard processing times by using the values $a_{ps'_j}$, $b_{ps'_j}$, $c_{ps'_j}$, and \underline{ps}_j^{ave} as the standard processing times in the mathematical model (see Jungwattanakit, Reodecha, Chaovalitwongse, and Werner [1]). The results of the completion times are shown in Table 10.

Table 10. An optimal solution

Case of $\underline{ps}_j^{s'}$	Completion times
$a_{ps'_j}$	474.693
$b_{ps'_j}$	512.543
$c_{ps'_j}$	528.609
\underline{ps}_j^{ave}	501.807

5. COMPUTATIONAL RESULTS

In our tests, we used problems with 5, 10, 20, and 100 jobs, 2 and 5 machines per stage, and 2 and 10 stages. For each problem size, ten different instances have been run. The standard processing times are fuzzy such that the values of $b_{ps'_j}$ are generated uniformly from the interval [10,100], $a_{ps'_j} = b_{ps'_j} - 10 \times U[0,1]$ and $c_{ps'_j} = b_{ps'_j} + 10 \times U[0,1]$, where $U[0,1]$ denotes a uniformly distributed random number from the interval [0,1]. The relative speeds are distributed uniformly in the interval [0.7, 1.3]. The setup times, both sequence- and machine-dependent setup times, are uniformly generated from the interval [0, 50], whereas the release dates are uniformly generated from the interval between 0 and half of their total standard processing time mean.

First, we present the results of the fuzzy dispatching algorithms for small-size two-stage problems with five jobs and two machines per stage. We give the average deviation from the optimal makespan value obtained by using a commercial mathematical programming software, CPLEX 8.0.0 and AMPL, with an Intel Pentium 4 2.00GHz CPU with 256 MB of RAM.

For the small-size problems, we obtained the average optimal values and the average makespan values of the fuzzy dispatching algorithms as shown in Table 11. The average optimal solutions using the fuzzy standard processing time values $a_{ps'_j}$, $b_{ps'_j}$, $c_{ps'_j}$, and \underline{ps}_j^{ave} are 268.589, 283.727, 301.787, and 283.997, respectively. It can be observed that for the fuzzy SPT algorithms, an FSPT¹ algorithm outperforms the others, whereas an FSPT² algorithm gives poor solutions. For the fuzzy LPT algorithms, an FLPT² algorithm significantly outperforms the others, whereas an FLPT¹ algorithm gives poor solutions. The results show that the average percentage deviations from the average optimal fuzzy makespan values of an FLPT² algorithm are about 5 percent.

Table 11. Average performance of the fuzzy dispatching algorithms for small-size test problems

Algorithms	C_{max}	%deviation	Algorithms	C_{max}	%deviation	Algorithms	C_{max}	%deviation			
FSPT ^T	a	330.843	23.178	FLPT ^T	a	306.480	14.108	FERD	a	314.400	17.056
	b	348.398	22.793		b	327.611	15.467		b	329.088	15.988
	c	369.814	22.541		c	346.916	14.954		c	348.205	15.381
	ave	349.685	23.130		ave	327.002	15.143		ave	330.564	16.397
FSPT ¹	a	313.889	16.866	FLPT ¹	a	328.988	22.488				
	b	328.482	15.774		b	348.015	22.659				
	c	345.702	14.552		c	367.626	21.816				
	ave	329.358	15.972		ave	348.210	22.610				
FSPT ²	a	347.589	29.413	FLPT ²	a	282.449	5.160				
	b	364.628	28.514		b	297.872	4.986				
	c	382.702	26.812		c	315.784	4.638				
	ave	364.973	28.513		ave	298.701	5.178				

Next, for large-size problems, we cannot find an optimal solution within a reasonable time since the problem under consideration is NP-hard. Thus, we used the fuzzy dispatching algorithms to find a best solution instead of an optimal solution. The results in Table 12 show the average values of the average fuzzy completion times (C_{max}^{ave}) of ten different instances for each problem size. It can be seen that among the fuzzy SPT algorithms, the FSPT¹ algorithm sorting the jobs in ascending order of the average values of the fuzzy operating times t_j^1 gives the best solutions, whereas among the fuzzy LPT algorithms, the FLPT^k algorithm sorting the jobs in descending order of the average values of the fuzzy operating times t_j^k gives the best solutions. Although the FSPT² algorithm outperforms the FSPT¹ algorithm for the test problems with 5 jobs, 2 machines per stage and 10 stages and 20 jobs, 5 machines per stage and 10 stages, its value is slightly worse than the value of the FSPT¹ algorithm. In addition, the FLPT⁵ algorithm outperforms the other fuzzy LPT algorithms for the test problems with 5 jobs, 2 machines per stage, and 10 stages but for the other problems, the FLPT^k algorithm is clearly the best. In general, the quality of an FSPT^t algorithm improves with a decreasing value of t , whereas the quality of an FLPT^t algorithm improves with an increasing value of t . Comparing all fuzzy dispatching algorithms, we have found that we can recommend the FLPT^k algorithm for the problem under consideration. Moreover, we have found that we can improve the quality of the SPT and LPT algorithms, which have been applied to deterministic processing times in [1-3], by using the operating times at stage 1 and stage k , respectively, to sequence the jobs instead of the total operating times.

Table 12. Average values of the average fuzzy completion times (C_{max}^{ave}) for the problem tests

Problems (n/m/t)*	FSPT ^T	FSPT ¹	FSPT ²	FSPT ³	FSPT ⁴	FSPT ⁵	FSPT ⁶	FSPT ⁷	FSPT ⁸	FSPT ⁹	FSPT ¹⁰
(5/2/2)	349.685	329.358	364.973								
(5/2/10)	1016.979	1023.216	1014.870	1022.886	1035.311	1021.089	1030.636	1031.053	1024.931	1031.238	1044.929
(10/2/2)	526.921	498.975	533.673								
(10/2/10)	1304.503	1268.252	1294.020	1315.095	1303.967	1299.899	1286.042	1356.330	1330.665	1314.459	1321.216
(10/5/2)	291.475	275.391	293.138								
(10/5/10)	942.851	918.613	924.823	933.835	939.381	926.116	934.014	943.274	945.333	944.080	954.470
(20/2/2)	977.859	914.338	1033.777								
(20/2/10)	1784.016	1710.099	1740.533	1760.855	1793.445	1772.116	1819.504	1789.933	1816.277	1839.396	1841.654
(20/5/2)	443.928	428.400	457.022								
(20/5/10)	1095.988	1066.886	1064.110	1085.275	1088.496	1075.059	1091.359	1084.104	1091.938	1091.091	1101.908
(100/2/2)	4103.486	3972.679	4534.109								
(100/2/10)	5353.308	5244.261	5344.762	5426.015	5433.469	5554.546	5590.312	5695.343	5720.433	5719.129	5767.628
(100/5/2)	1592.607	1534.279	1758.996								
(100/5/10)	2427.176	2330.101	2390.710	2460.560	2434.737	2483.375	2500.791	2535.864	2534.658	2540.412	2550.593

Problems (n/m/t)	FLPT ^T	FLPT ¹	FLPT ²	FLPT ³	FLPT ⁴	FLPT ⁵	FLPT ⁶	FLPT ⁷	FLPT ⁸	FLPT ⁹	FLPT ¹⁰	FERD
(5/2/2)	327.002	348.210	298.701									330.564
(5/2/10)	1017.347	1033.726	1041.223	1045.443	1029.815	1003.797	1035.721	1017.153	1015.295	1020.752	1010.479	1024.262
(10/2/2)	491.604	520.869	478.012									532.770
(10/2/10)	1311.684	1344.721	1333.110	1336.311	1299.907	1328.251	1328.775	1316.256	1282.278	1287.543	1276.509	1346.127
(10/5/2)	245.055	269.105	240.404									282.218
(10/5/10)	928.938	937.630	934.272	937.766	934.940	932.524	943.040	938.085	921.840	933.132	918.378	945.896
(20/2/2)	933.492	1022.701	892.706									979.634
(20/2/10)	1789.709	1852.273	1821.411	1829.180	1798.512	1796.631	1781.070	1774.708	1757.243	1740.589	1719.326	1794.556
(20/5/2)	403.685	454.101	387.865									453.302
(20/5/10)	1070.125	1113.055	1094.801	1094.112	1078.427	1083.758	1076.538	1078.216	1072.151	1074.903	1055.036	1092.426
(100/2/2)	4042.877	4488.094	3951.540									4150.841
(100/2/10)	5347.711	5749.591	5770.639	5668.099	5597.765	5583.685	5565.207	5462.565	5432.274	5340.251	5280.089	5399.334
(100/5/2)	1555.362	1743.006	1511.234									1617.421
(100/5/10)	2409.504	2556.120	2542.728	2508.510	2490.274	2491.579	2466.467	2442.547	2429.643	2409.451	2344.116	2428.159

*(n/m/t) = (number of jobs/ number of machines per stage/ number of stages)

6. CONCLUSIONS

In this paper, fuzzy dispatching rules (namely LPT, SPT and ERD) have been investigated for minimizing the makespan for the flexible flow shop problem with unrelated parallel machines and setup times, which is often occurring in real world problems. Such algorithms are based on the list scheduling principle by developing job sequences for the first stage and assigning and sequencing the remaining stages by both the permutation and FIFO approaches. In addition, processing times under uncertainty have been considered. We have solved this problem by using fuzzy set theory. In particular, we used a triangular membership function for the standard processing times to get a more real-world application. Thus, fuzzy dispatching rules are proposed to manage jobs with uncertain standard processing times. This approach generates a scheduling result with a membership function completion time. Among the fuzzy SPT algorithms, the FSPT^l algorithm gives the best solutions, whereas among the fuzzy LPT algorithms, the FLPT^k algorithm gives the best solutions. In general, the FLPT^k algorithm that uses the average values of the fuzzy operating times of the last stage gives the best solutions for both small- and large-size test problems among all fuzzy dispatching algorithms considered in this paper. In particular, the results show that the recommended fuzzy LPT algorithm gives a deviation from the optimal makespan value of about five percent for small-size test problems. Finally, the better the estimate we can have for the processing times, the less uncertainty we get for the fuzzy makespan.

In the future, we will use other algorithms for this problem and try to apply other characteristics of fuzzy sets to the scheduling area. For instance, we can apply other types of membership functions to this or other scheduling problems.

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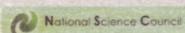
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